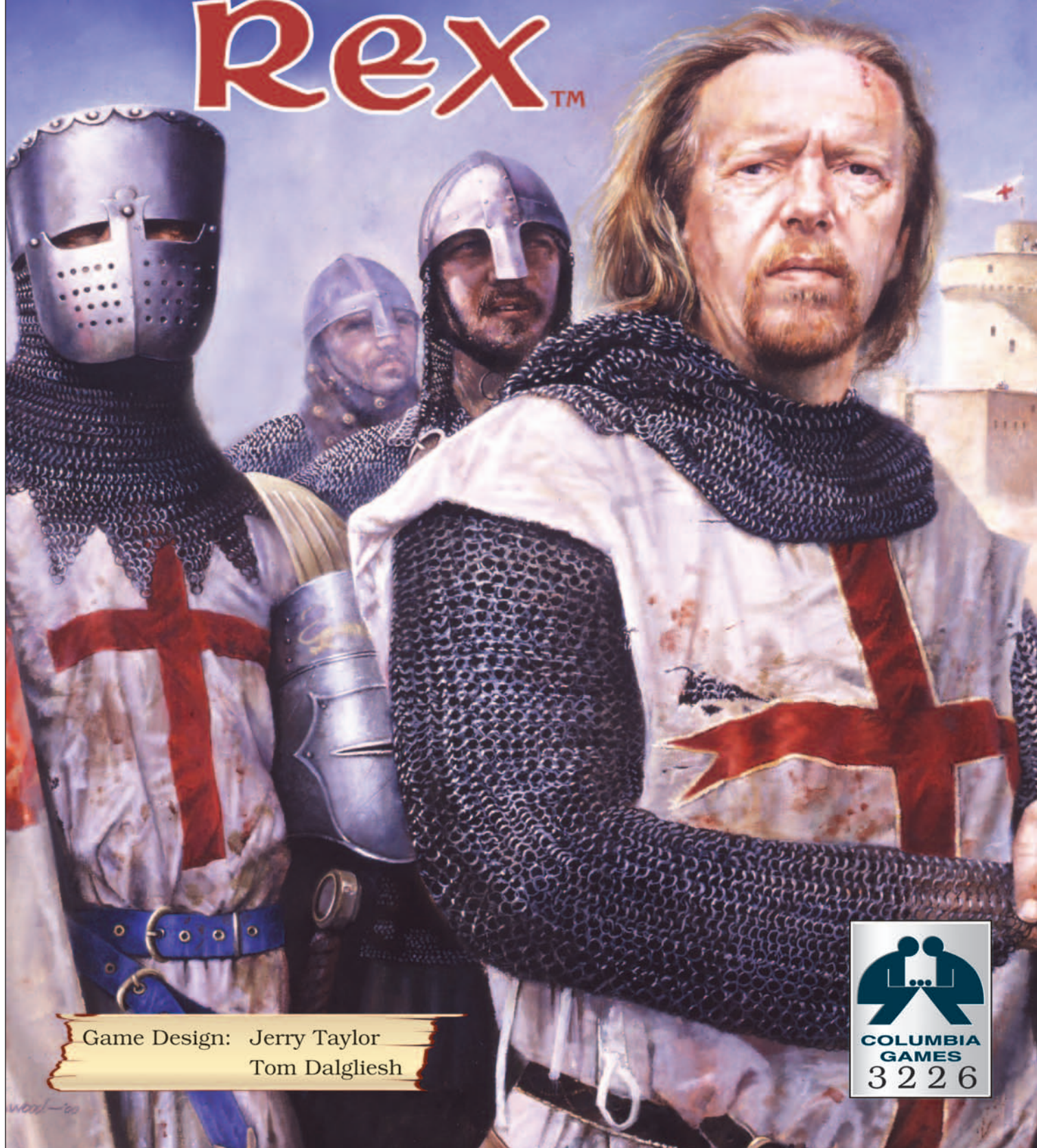


Crusader Rex™



Game Design: Jerry Taylor
Tom Dalglish



Crusader Rex™

Crusader Rex is a game of the 3rd Crusade (1187-1192). One player controls the Christian Franks, the other, the Muslim Saracens.

The objective of the game is to control important Victory Cities including Jerusalem, Acre, Antioch, and Damascus.

Game design by Jerry Taylor and Tom Dalglish (Hammer of the Scots).



GAME PROFILE

Players: 2

Ages: 12+

Time: 2-3 hours

CONTENTS

- Full Color map of 12th century Palestine
- 63 Wooden Blocks
- 25 Event Cards
- Game Rules
- 4 Dice



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